

Kyla Cochran

2D Animator & Background Painter

PORTFOLIO

www.kylacochran.net

EMAIL

kycochranart@gmail.com

EDUCATION

Savannah College Of Art and Design (SCAD)
BFA in Animation/Drawing Minor
(2023- 2027)

SKILLS

TECHNICAL

Visual Development
2D Character Animation
Background Layout
Character Layout
Background Painting

PROFESSIONAL

Collaboration
Communication
Organization
Adaptability
Problem Solving

SOFTWARES

Toon Boom Harmony
Adobe Photoshop
Procreate
Adobe After Effects
Adobe Illustrator

EXPERIENCE

Colorist/ Rough Animator — "Chevalerie" Student Film
(December 2025 - April 2026)

- Colored one shot for the film
- Started earlier in 2D rough animation for the project

Background layout/ Clean Up Animator — "Frog Prick" Student Film
(October 2025 - April 2026)

- Layout done for three backgrounds for the background artist
- Cleaned up one shot for the film

Rough Animator — "Shadow Play" Student Film
(February 2026 - March 2026)

- Rough animated one shot of the film

Visual Development Intern—Nell Productions Internship
(November 2025-January 2026)

- Creating concepts for backgrounds
- Gathering accurate resources and studies to help create backgrounds and structure of characters
- Character sketches and illustration of animals
- Meeting with organizers and getting feedback on work

Colorist Lead— "Don't Sleep" Student Film
(April 2025-May 2025)

- Making sure everyone is on schedule.
- Checking for any mistakes and giving the colorist feedback.
- Colored the characters and props in the animation of the film.

Rig Animation— "Maladaptive Dreamer" Student Film
(January 2025-May 2025)

- Blocking and tweening the rig
- Drawing hand swaps

Concept Artist— "Astra's Guild" Student project
(October 2024- February 2025)

- Sketches and concepts of different settings and items ranging from architecture to props